



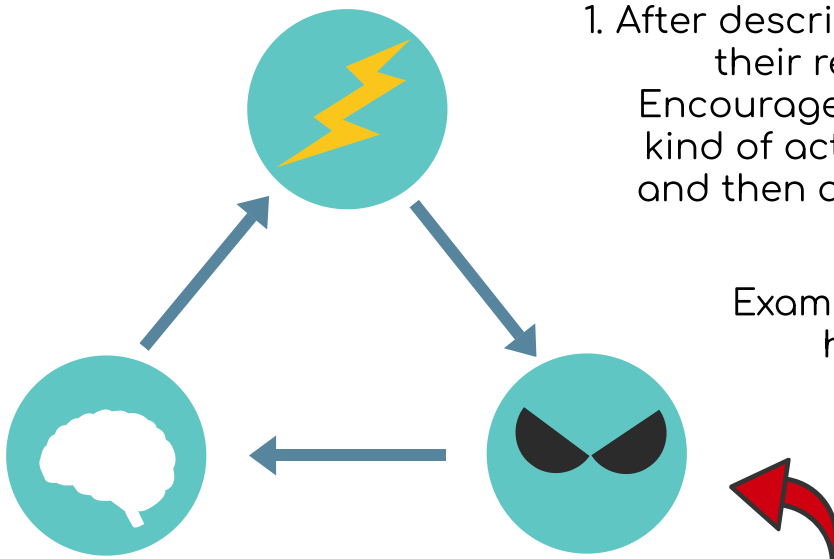
# Rock, Paper, Scissors

This is probably a game you and your class have played many times before. The paper beats the rock, the scissors beat the paper and the rock beats the scissors.

This can actually become a really fun and easy introduction to make your class competitive in committing characteristics, relationships and names to memory.

In this example, I will use Viking Gods.

Firstly, I will introduce the class to three important Viking Gods: Thor, Loki and Odin.



1. After describing the three options and their relationship to one another. Encourage your class to create some kind of action to symbolise each one and then agree upon an appropriate universal action.

Example: Thor = battle pose with hammer raised above head.

2. Agree upon the rules:  
Odin banishes Thor.  
Thor smashes Loki.  
Loki tricks Odin.

*You could even draw icons on the board as a reminder.*

3. Create your battlecry. Instead of 'rock, paper, scissors' shout 'VIKING GODS AHHHHH' and reveal your choice by striking your pose as you shout.

4. Adapt. The limit is your imagination. Use it to teach your class about the three types of rock in your geography lesson or to remember the three main book characters in your English lesson.